

For a Future LSBC Newsletter and Corner

Jeff Kroll <texas.blue.hen@gmail.com>

Sat 12/31/2022 3:48 PM

To: Julia Gibson <reggibson@comcast.net>; Ron Francey
<revronfrancey@hotmail.com>; edrawlinson@satx.rr.com <edrawlinson@satx.rr.com>

Don't let opponents steal the contract from you - especially when they're vulnerable and you're not.

6 3♥Wx-3 800 10.3

Refresh 24.9 0.0

N Robot
♠ J103
♥ J73
♦ 102
♣ KJ1052

W Robot
♠ A952
♥ AK65
♦ J84
♣ 98

E Robot
♠ Q76
♥ Q1098
♦ 9763
♣ 74

S texashen
♠ K84
♥ 42
♦ AKQ5
♣ AQ63

Dbl
Takeout double -- 3-5 ♠, 4-5 ♦, 2-♥, 3-4 ♣, 15-21 HCP, 16-22 tot

3♥x West
0 0

E P

S 1D

W 1H (Many would pass the West hand at West can only double if E/W have agreed to play ELC {Equal Level Conversion - where the double of a diamond only promises Spades and Hearts and not clubs.}. So many West's could not double. However, it is often correct to make a frisky overcall when partner is a passed hand. West has a heart suit that it wants led and does not expect a passed hand East to get too excited. The down side of the 2H bid is that E/W are vulnerable. So, it's a close call. At matchpoints it's probably worth taking a shot, at IMPS it's not. This is IMPS.)

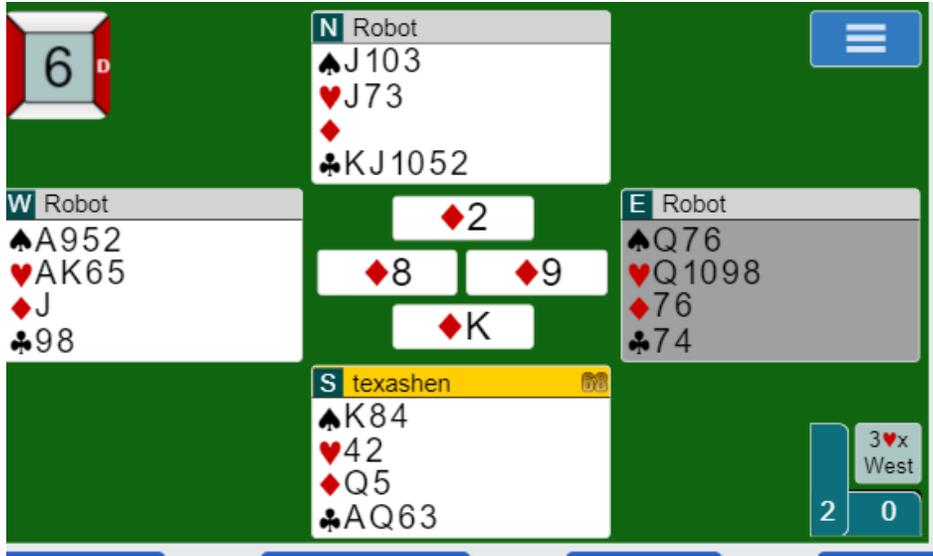
N P

E 3H (Preemptive, 4+ hearts, 5-7 points)

S DBL (This shows a good hand: 16+ points and heart shortness. At least 3 cards in the unbid suits. It promises 3+ spades but not 4. It's take out oriented)

Passed out. North knows N/S has over half the points in the deck and probably can't make game, the 3 hearts should be a nuisance for declarer, and penalty doubles should work 2/3 of the time.

North leads the 10 of diamonds, my suit, looking for a ruff. I take the AK of diamonds.



I cash the Queen of diamonds and then play the 5 of diamonds. West pitches a losing club and North ruffs. I would have done better cashing the 2 high clubs first, but defense it hard.



We now have 4 tricks. The defense still has 2 spades and a club coming for down 3 and 10.3 IMPS. Without the double, it yields just .7 IMPS. N/S does not have a game.